

Conductor

CARNIVAL DEL SOUL

Composed & Arranged by
JIM SWEARINGEN

032-2399-00

LAYSAN FUNK J=126

5

1st ALTO

2nd ALTO

1st TENOR

2nd TENOR

BARITONE

TRUMPET 1

TRUMPET 2

TRUMPET 3

TRUMPET 4

TROMBONE 1

TROMBONE 2

TROMBONE 3

TROMBONE 4

GUITAR

PIANO

BASS

DRUMS

COL. 1ST TENOR

COL. 1ST TROMBONE

COL. 1ST TROMBONE

COL. 1ST TROMBONE

CLOSED HI-HAT

f

1 2 3 4 5 6 7 8

3941

B SAMBA FEEL

1st ALTO

2nd ALTO COL 1ST ALTO

1st TENOR

2nd TENOR COL 1ST TENOR

BARITONE

TRUMPET 1 SOLO

TRUMPET 2 COL 1ST TRUMPET

TRUMPET 3 COL 1ST TRUMPET

TRUMPET 4 COL 1ST TRUMPET

TROMBONE 1

TROMBONE 2 COL TROMBONE 1

TROMBONE 3 COL TROMBONE 1

TROMBONE 4 COL TROMBONE 1

GIUITAR LIGHT COMP SAMBA

PIANO LIGHT COMP SAMBA

BASS TIME SAMBA

DRUMS FILL (TIME SAMBA) CLOSED HI-HAT

③ ON CUE

ALL SHOUT

1st ALTO

2nd ALTO

1st TENOR

2nd TENOR

BARITONE

TRUMPET 1

TRUMPET 2

TRUMPET 3

TRUMPET 4

TROMBONE 1

TROMBONE 2

TROMBONE 3

TROMBONE 4

GUITAR

PIANO

BASS

DRUMS

Handwritten musical score for various instruments including vocalists (Alto, Tenor, Baritone), trumpets, trombones, guitar, piano, bass, and drums. The score includes dynamic markings such as *f*, *SUB mp CRESC*, and *SOLO*. It also features chord notations like *Bbm7*, *Eb7 Bbm7 Abm7*, and *Dm7(b9) Ebm7(b9)*. The piece concludes with the instruction "ALL SHOUT" and "UH!".

39

1st ALTO

2nd ALTO

1st TENOR

2nd TENOR

BARITONE

TRUMPET 1

TRUMPET 2

TRUMPET 3

TRUMPET 4

TROMBONE 1

TROMBONE 2

TROMBONE 3

TROMBONE 4

GUITAR

PIANO

BASS

DRUMS

47

1st ALTO

2nd ALTO

1st TENOR

2nd TENOR

BARITONE

TRUMPET 1

TRUMPET 2

TRUMPET 3

TRUMPET 4

TROMBONE 1

TROMBONE 2

TROMBONE 3

TROMBONE 4

GUITAR

PIANO

BASS

DRUMS

The musical score is arranged in a standard orchestral format with 13 staves. The vocalists (Alto, Tenor, Baritone) have melodic lines with lyrics. The brass section (Trumpets and Trombones) provides harmonic support and rhythmic patterns. The guitar part includes specific chord notations: *Fm1 Cm1 Fm1 Cm1 Fm1 Cm1 Fm1 Cm1 Fm1 Cm1 Fm1*. The piano part features complex chordal textures. The drum part includes dynamic markings like *ce.* and *CR.*, and performance instructions such as *FULL*, *CLOSED HI-HAT*, and *CL.*. The score is marked with *sfz* and *f* dynamics throughout.